

## Reception Curriculum Map 2024-25



Subject	Autumn 1 8 Weeks	<b>Autumn 2</b> 7 Weeks	<b>Spring 1</b> 6 weeks	<b>Spring 2</b> 7 weeks	Summer 1 4 weeks	<b>Summer 2</b> 7 weeks
	Baseline Name writing Labelling Segmenting and blending set 1 Labelling – sounds you can hear Rhymes	Captions Labelling Describing words Story sequencing Write a list Letter writing	Sentence building Descriptive language Recount Fact file Instructions — how to look after your dinosaurs Experiment — dinosaur eggs	Character description Rewrite the story Letter writing Rhyming Life Cycle Recipe (bird food) Descriptive writing	Alternative ending Time words to order events Poster Map Writing	Instructions Wanted poster Story acting Recall events from story Persuasive writing Letter (to new teacher) Recount
Literacy	Text: The Growing Story Super Duper You Non-Fiction — People who help us texts Meg and Mog Room on the Broom	Text: Little Glow Lighting a lamp Percy the Park Keeper Jolly Postman at Christmas The Nativity	Text: The snowflake/ Snow The big freeze/ Winter Sleep Shu Lin's Grandpa Handa's Surprise Paddington Happy Hatchday Harry and His Bucketful of Dinosaurs	Text: Real Superheroes Superworm Supertato Astro Girl Whatever Next! Alien's Love Underpants Beetle in the Bathroom We're going on an Egg Hunt	Text: A range of Julia Donaldson texts — The Gruffalo, What the ladybird heard Farmer Duck	Text: Traditional Tales We're Off to find a Fairy The Storm Whale Commotion in the Ocean Sharing a Shell Seaside Poems
Maths	Counting and recognition of numbers- 1 - 5 Counting and recognition of numbers- 6 - 10 Counting and recognition- Ordering numbers to 10 One to one correspondence- Counting accurately and matching to a number Counting skills - Up to 10 2D Shape - describing simple 2D shapes	Subitising number — Verbal and Fingers Subitising number — Dice and Numicon Cardinal number value- saying how many there are of something More than — recognising and saying Less than — recognising and saying Time- sequencing daily routine Patterns — recognise, create and describe patterns with varying rules	One more than a number One less than a number Partitioning numbers to 10 Number bonds to 5 — addition and subtraction Addition numbers up to 10 Subtraction numbers up to 10	Exploring 3D shapes Patterns of the counting system to 20 — odds and evens Doubling numbers to 10 Halving and sharing numbers to 10 Time — learning o'clock (language) Money — exploring language and recognition	Number bonds to 10 — addition Number bonds to 10 — subtraction Comparing length of objects using everyday language Comparing weight/mass of objects using everyday language Comparing capacity using everyday language	Partitioning numbers to 20 Addition up to 20, counting on Subtraction up to 20, counting back Number bonds to 10 — addition and subtraction Number patterns to 20 Number patterns in 100 squares
Topics	Marvellous Me (2 weeks) People who help us (3 weeks) Magic and Potions (2 weeks)  Enrichment Experiences:	Light up the sky (1 week) Autumn (3 weeks) Celebrations (3 weeks)  Enrichment Experiences:	Winter (1 week) Around the world (3 weeks) Dinosaurs (2 weeks)  Enrichment Experiences:	Superheroes (2 weeks) Space (2 weeks) Spring (2 week)  Enrichment Experiences:	Julia Donaldson (2 weeks) Farm (2 weeks)  Enrichment Experiences:	Fairy tales (3 weeks) Seaside (2 weeks) My time in Reception (2 week)  Enrichment Experiences:
(indicative)	People Who Help Us Visitor	Walk to Post box	Food tasting	Out of this World day Think Tank Walk to the Church	Farm Trip	Fairy tale day
Understanding the World	Show and Tell – who is in my family? People who help us – in our community World Around Us – Locating our home and school	Exploring characteristics of fictional and non-fictional figures Recognise that people have different beliefs and explore different celebrations in the community and world Exploring the different seasons Local walk to explore community	Exploring the different seasons Past and present comparisons with different countries Similarities and differences between different countries Exploring the chronology of toys Internet Safety The work of Mary Anning (fossil hunter)	Exploring characteristics of fictional and non-fictional figures The work of Mae Jemison (astronaut) Explore the environment and world around them Explore how to protect our local environment and the creatures that live there Exploring the different seasons	Exploring characteristics of fictional and non-fictional figures Observational drawing Explore contrasting environments Observing the characteristics of maps Understand the need for local farms	Exploring characteristics of fictional and non-fictional figures Observing the characteristics of maps Explore how to protect ocean environments and the creatures who live there
Expressive Arts & Design	Music — Charanga: Me! Self-portrait painting Colour mixing	Music — Charanga: My Stories Singing and dancing — Nativity Chalk pictures Clay modelling Nature pictures Food hygiene skills	Music — Charanga: Everyone! African print patterns Ice art Salt dough fossil making String — fossil/shell wax rubbings Observational drawings — landscapes	Music — Charanga: Our World Symmetrical painting for butterflies Rocket making — junk modelling as a team Oil pastels	Music — Charanga: Big Bear Funk Clay models Fruit kebabs (tools) Vegetable printing Sharing our skills (performance)	Music — Charanga: Reflect, Rewind & Replay Collage underwater scenes Under the sea dance Recycling to create something new Decorating gingerbread biscuits
Physical Development	PE: Me and Myself Learn to put my coat on independently	PE: Movement and Development Learning to fasten coat/shoes Road safety	PE: Throwing and Catching Making healthy food choices	PE: Ball Skills Looking after our health and wellbeing	PE: Fun and Games Understanding where our food comes from.	PE: Working with Others Multi-skills Water Safety Tools, ruless for creating shape pictures
	Tools: Brush strokes and accuracy Fine motor: Playdough	Roda sajety Tools: careful scissor cuts & gluing Fine motor: Playdough	Tools: Joining materials together using appropriate resources Fine Motor: Threading	Tools: stencilling & stamping Fine Motor: Tweezer and Pipette	Tools: crimping scissors Fine Motor: Accurate placing of objects and manipulating materials	Tools: rulers for creating shape pictures Fine Motor: Pencil control/handwriting